



Yakima Valley Cubing Spring 2019







Jun 1, 2019

Yakima Alliance Church













902 S 36th Ave, Yakima, WA 98902
(46.588796, -120.557324)


Yakima, Washington, United States

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 36
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 10
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	10:00.00	Top 10
	Final	Ao5	10:00.00	
	First round	Bo3	20:00.00 cumulative	Top 8
	Final	Bo3	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:45.00	5:00.00	Top 8
	Final	Ao5	5:00.00	
	First round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	

Schedule for Saturday (June 01, 2019)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:00 AM	Registration			
09:00 AM	09:50 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	10:00.00	Top 10
09:50 AM	10:40 AM	 Megaminx First round	Bo2 / Ao5 Cutoff: 2:45.00	5:00.00	Top 8
10:40 AM	11:25 AM	 3x3x3 Blindfolded First round	Bo3	20:00.00 cumulative	Top 8
11:25 AM	12:25 PM	Lunch			
12:25 PM	12:40 PM	Competitor Tutorial			
12:40 PM	01:55 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 36
01:55 PM	02:40 PM	 2x2x2 Cube First round	Ao5	10:00.00	Top 10
02:40 PM	03:15 PM	 Pyraminx First round	Ao5	1:00.00	Top 10
03:15 PM	03:40 PM	 Megaminx Final	Ao5	5:00.00	
03:40 PM	03:55 PM	 2x2x2 Cube Final	Ao5	10:00.00	
03:55 PM	04:25 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 12
04:25 PM	04:40 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00	
04:40 PM	04:55 PM	 Pyraminx Final	Ao5	1:00.00	
04:55 PM	05:20 PM	 4x4x4 Cube Final	Ao5	10:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:20 PM	05:40 PM	 3x3x3 Cube Final	Ao5	10:00.00	
05:40 PM	05:55 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5