



# Mind Games 2019

Jan 26, 2019

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ASB Sports Centre










72 Kemp St, Kilbirnie, Wellington 6022, New Zealand

(-41.317814, 174.800781)














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

Wellington, New Zealand

# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	Top 8
	Final	Ao5	3:00.00	
	First round	Bo1 / Mo3 Cutoff: 4:00.00	5:00.00	Top 4
	Final	Mo3	5:00.00	
	First round	Bo3	15:00.00	Top 4
	Final	Bo3	15:00.00	
	Final	Mo3	1 hour	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	Top 4
	Final	Ao5	3:00.00	
	Final	Bo3	30:00.00 cumulative	
	Final	Bo3	30:00.00 cumulative	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Saturday (January 26, 2019)

Start	End	Activity	Format	Time limit	Proceed
07:00 AM	07:20 AM	Other			
07:20 AM	08:30 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
08:30 AM	09:40 AM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
09:40 AM	10:45 AM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	
10:45 AM	12:00 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
12:00 PM	01:00 PM	 4x4x4 Blindfolded Final	Bo3	30:00.00 cumulative	
12:00 PM	01:00 PM	 5x5x5 Blindfolded Final	Bo3	30:00.00 cumulative	
12:00 PM	01:00 PM	Lunch			
01:00 PM	02:00 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 12
02:00 PM	03:00 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	Top 8
03:00 PM	03:45 PM	 6x6x6 Cube First round	Bo1 / Mo3 Cutoff: 4:00.00	5:00.00	Top 4
03:45 PM	04:15 PM	 3x3x3 Blindfolded First round	Bo3	15:00.00	Top 4
04:15 PM	05:00 PM	 Megaminx First round	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	Top 4
05:00 PM	05:15 PM	 3x3x3 Blindfolded Final	Bo3	15:00.00	
05:15 PM	05:30 PM	 6x6x6 Cube Final	Mo3	5:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:30 PM	05:45 PM	 <b>Megaminx Final</b>	Ao5	3:00.00	
05:45 PM	06:00 PM	 <b>4x4x4 Cube Final</b>	Ao5	3:00.00	
06:00 PM	06:20 PM	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	
06:20 PM	06:30 PM	<b>Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3