



Inner Mongolia Winter 2019

Jan 26, 2019










Victoria Pleasure Square
No.36, Xing'an North Road, New City District
(40.862955, 111.692079)















Hohhot, Inner Mongolia, China

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 60
	Second round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	40.00	Top 12
	Final	Ao5	40.00	
	Final	Bo1 / Mo3 Cutoff: 3:45.00	5:30.00	
	Final	Bo1 / Mo3 Cutoff: 5:30.00	7:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	2:30.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	40.00	Top 12
	Final	Ao5	40.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	40.00	Top 12
	Final	Ao5	40.00	

Schedule for Saturday (January 26, 2019)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:20 AM	Registration			
09:20 AM	10:40 AM	 3x3x3 Cube First round	Ao5	5:00.00	Top 60
10:40 AM	11:25 AM	 6x6x6 Cube Final	Bo1 / Mo3 Cutoff: 3:45.00	5:30.00	
11:25 AM	12:10 PM	 7x7x7 Cube Final	Bo1 / Mo3 Cutoff: 5:30.00	7:00.00	
12:10 PM	01:00 PM	 2x2x2 Cube First round	Bo2 / Ao5 Cutoff: 20.00	40.00	Top 12
01:00 PM	01:40 PM	Lunch			
01:40 PM	02:25 PM	 3x3x3 Cube Second round	Ao5	1:00.00	Top 12
02:25 PM	03:00 PM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 20.00	40.00	Top 12
03:00 PM	03:35 PM	 Skewb First round	Bo2 / Ao5 Cutoff: 20.00	40.00	Top 12
03:35 PM	04:00 PM	 2x2x2 Cube Final	Ao5	40.00	
04:00 PM	04:40 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:00.00	2:30.00	
04:40 PM	05:00 PM	 Pyraminx Final	Ao5	40.00	
05:00 PM	05:20 PM	 Skewb Final	Ao5	40.00	
05:20 PM	06:00 PM	 3x3x3 Cube Final	Ao5	1:00.00	
06:00 PM	06:20 PM	Award Ceremony			

Start	End	Activity	Format	Time limit	Proceed
06:20 PM	06:35 PM	Lucky Draw			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Ao5: Average of 5
- Mo3: Mean of 3