



# Downtown Vancouver Winter 2020

Feb 8, 2020

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BCIT








555 Seymour St, Vancouver, BC V6B 3H6

(49.283385, -123.115336)













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Vancouver, British Columbia, Canada

# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 36
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:20.00	3:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:15.00	4:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	Top 12
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	

# Schedule for Saturday (February 08, 2020)

Start	End	Activity	Format	Time limit	Proceed
08:20 AM	08:30 AM	Judging/Competing Tutorial			
08:30 AM	09:25 AM	 2x2x2 Cube First round	Ao5	2:00.00	Top 36
09:25 AM	10:15 AM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:15.00	4:00.00	
10:15 AM	11:10 AM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:20.00	3:00.00	
11:10 AM	12:05 PM	 Pyraminx First round	Ao5	2:00.00	Top 16
12:05 PM	12:50 PM	Lunch Finals			
12:45 PM	12:55 PM	Judging/Competing Tutorial			
12:55 PM	02:10 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
02:10 PM	03:00 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	Top 12
03:00 PM	03:45 PM	 Skewb First round	Ao5	2:00.00	Top 16
03:45 PM	04:35 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 12
04:35 PM	04:55 PM	 3x3x3 One-Handed Final	Ao5	2:00.00	
04:55 PM	05:25 PM	 2x2x2 Cube Second round	Ao5	2:00.00	Top 16
05:25 PM	05:40 PM	 Pyraminx Final	Ao5	2:00.00	
05:40 PM	05:55 PM	 Skewb Final	Ao5	2:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:55 PM	06:05 PM	 <b>2x2x2 Cube Final</b>	Ao5	2:00.00	
06:05 PM	06:20 PM	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	
06:20 PM	06:40 PM	<b>Awards + Clean Up</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5