



# Bologna Winter Madness 2020

Feb 15, 2020



PalaGioBat







Via Guglielmo Marconi, 33, 40055 Castenaso BO

(44.509882, 11.470547)















Castenaso, Bologna, Italy

# Events

| Event   | Round        | Format                       | Time limit | Proceed |
|---|--------------|------------------------------|------------|---------|
|  | First round  | Ao5                          | 10:00.00   | Top 75% |
|   | Second round | Ao5                          | 10:00.00   | Top 30  |
|   | Final        | Ao5                          | 10:00.00   |         |
|  | First round  | Ao5                          | 10:00.00   | Top 30  |
|   | Final        | Ao5                          | 10:00.00   |         |
|  | First round  | Bo2 / Ao5<br>Cutoff: 1:00.00 | 10:00.00   | Top 16  |
|   | Final        | Ao5                          | 10:00.00   |         |
|  | Final        | Ao5                          | 10:00.00   |         |
|  | Final        | Bo2 / Ao5<br>Cutoff: 15.00   | 10:00.00   |         |
|  | First round  | Bo2 / Ao5<br>Cutoff: 45.00   | 10:00.00   | Top 75% |
|   | Second round | Ao5                          | 10:00.00   | Top 10  |
|   | Final        | Ao5                          | 10:00.00   |         |

# Schedule for Saturday (February 15, 2020)

| Start    | End      | Activity  | Format                       | Time limit | Proceed |
|----------|----------|---|------------------------------|------------|---------|
| 08:30 AM | 09:05 AM | Registration  |                              |            |         |
| 09:05 AM | 09:20 AM | Tutorial for new competitors  |                              |            |         |
| 09:20 AM | 10:20 AM |  2x2x2 Cube First round    | Ao5                          | 10:00.00   | Top 30  |
| 10:20 AM | 11:00 AM |  Square-1 First round      | Bo2 / Ao5<br>Cutoff: 45.00   | 10:00.00   | Top 75% |
| 11:00 AM | 12:10 PM |  3x3x3 Cube First round    | Ao5                          | 10:00.00   | Top 75% |
| 12:10 PM | 12:50 PM |  Skewb Final               | Bo2 / Ao5<br>Cutoff: 15.00   | 10:00.00   |         |
| 12:50 PM | 02:00 PM | Lunch   |                              |            |         |
| 02:00 PM | 02:50 PM |  Pyraminx Final            | Ao5                          | 10:00.00   |         |
| 02:50 PM | 03:30 PM |  Square-1 Second round     | Ao5                          | 10:00.00   | Top 10  |
| 03:30 PM | 04:30 PM |  4x4x4 Cube First round  | Bo2 / Ao5<br>Cutoff: 1:00.00 | 10:00.00   | Top 16  |
| 04:30 PM | 05:10 PM |  3x3x3 Cube Second round | Ao5                          | 10:00.00   | Top 30  |
| 05:10 PM | 05:35 PM |  2x2x2 Cube Final        | Ao5                          | 10:00.00   |         |
| 05:35 PM | 05:55 PM |  Square-1 Final          | Ao5                          | 10:00.00   |         |
| 05:55 PM | 06:15 PM |  4x4x4 Cube Final        | Ao5                          | 10:00.00   |         |
| 06:15 PM | 06:45 PM |  3x3x3 Cube Final        | Ao5                          | 10:00.00   |         |

| Start    | End      | Activity | Format | Time limit | Proceed |
|----------|----------|----------|--------|------------|---------|
| 06:45 PM | 07:10 PM | Awards   |        |            |         |

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5