



A Romper Tu PB Lima 2020

Feb 29 - Mar 1, 2020













Plaza Center

Villa El Salvador, Av. Solidaridad, Lima 15816















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Lima, Peru








Events

| Event | Round | Format | Time limit | Proceed |
|---|--------------|------------------------------|------------|---------|
|  | First round | Ao5 | 3:00.00 | Top 75% |
| | Second round | Ao5 | 3:00.00 | Top 16 |
| | Final | Ao5 | 3:00.00 | |
|  | First round | Ao5 | 1:00.00 | Top 20 |
| | Final | Ao5 | 1:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 1:10.00 | 2:00.00 | Top 15 |
| | Final | Ao5 | 2:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 1:50.00 | 3:00.00 | Top 8 |
| | Final | Ao5 | 3:00.00 | |
|  | Final | Bo1 / Mo3 Cutoff: 3:30.00 | 5:00.00 | |
|  | Final | Bo1 / Mo3 Cutoff: 5:00.00 | 7:00.00 | |
|  | First round | Bo3 | 15:00.00 | Top 75% |
| | Final | Bo3 | 15:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 40.00 | 1:00.00 | Top 15 |
| | Final | Ao5 | 1:00.00 | |
|  | Final | Bo2 / Ao5 Cutoff: 1:50.00 | 3:00.00 | |
|  | First round | Ao5 | 1:00.00 | Top 10 |
| | Final | Ao5 | 1:00.00 | |
|  | First round | Ao5 | 1:00.00 | Top 10 |
| | Final | Ao5 | 1:00.00 | |
|  | Final | Bo2 / Ao5 Cutoff: 40.00 | 1:00.00 | |

Schedule for Saturday (February 29, 2020)

| Start | End | | Activity | Format | Time limit | Proceed |
|----------|----------|---|-------------------------------|------------------------------|------------|---------|
| 10:00 AM | 10:30 AM |  | 6x6x6 Cube Final | Bo1 / Mo3 Cutoff: 3:30.00 | 5:00.00 | |
| 10:30 AM | 11:00 AM |  | 7x7x7 Cube Final | Bo1 / Mo3 Cutoff: 5:00.00 | 7:00.00 | |
| 11:00 AM | 11:30 AM |  | 5x5x5 Cube First round | Bo2 / Ao5 Cutoff: 1:50.00 | 3:00.00 | Top 8 |
| 11:30 AM | 12:00 PM |  | Pyraminx First round | Ao5 | 1:00.00 | Top 10 |
| 12:00 PM | 12:30 PM |  | Skewb First round | Ao5 | 1:00.00 | Top 10 |
| 12:30 PM | 01:10 PM |  | 3x3x3 Blindfolded First round | Bo3 | 15:00.00 | Top 75% |
| 01:10 PM | 02:10 PM | | Lunch | | | |
| 02:10 PM | 02:55 PM |  | 4x4x4 Cube First round | Bo2 / Ao5 Cutoff: 1:10.00 | 2:00.00 | Top 15 |
| 02:55 PM | 03:25 PM |  | Megaminx Final | Bo2 / Ao5 Cutoff: 1:50.00 | 3:00.00 | |
| 03:25 PM | 03:45 PM |  | Square-1 Final | Bo2 / Ao5 Cutoff: 40.00 | 1:00.00 | |
| 03:45 PM | 04:05 PM |  | 4x4x4 Cube Final | Ao5 | 2:00.00 | |
| 04:05 PM | 04:25 PM |  | 5x5x5 Cube Final | Ao5 | 3:00.00 | |
| 04:25 PM | 04:45 PM |  | Skewb Final | Ao5 | 1:00.00 | |
| 04:45 PM | 05:05 PM |  | 3x3x3 Blindfolded Final | Bo3 | 15:00.00 | |
| 05:05 PM | 05:25 PM |  | Pyraminx Final | Ao5 | 1:00.00 | |

Schedule for Sunday (March 01, 2020)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|--|----------------------------|------------|---------|
| 10:00 AM | 10:30 AM | Registration | | | |
| 10:30 AM | 10:50 AM | Tutorial for new competitors | | | |
| 10:50 AM | 11:50 AM |  2x2x2 Cube First round | Ao5 | 1:00.00 | Top 20 |
| 11:50 AM | 01:20 PM |  3x3x3 Cube First round | Ao5 | 3:00.00 | Top 75% |
| 01:20 PM | 02:20 PM | Lunch | | | |
| 02:20 PM | 03:00 PM |  3x3x3 One-Handed First round | Bo2 / Ao5 Cutoff: 40.00 | 1:00.00 | Top 15 |
| 03:00 PM | 04:00 PM |  3x3x3 Cube Second round | Ao5 | 3:00.00 | Top 16 |
| 04:00 PM | 04:30 PM |  2x2x2 Cube Final | Ao5 | 1:00.00 | |
| 04:30 PM | 04:50 PM |  3x3x3 One-Handed Final | Ao5 | 1:00.00 | |
| 04:50 PM | 05:20 PM |  3x3x3 Cube Final | Ao5 | 3:00.00 | |
| 05:20 PM | 06:15 PM | Awards | | | |

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3